

# DIAMOND RING GAME 10 BALL

Official Amateur Scoresheet

5 Game Sets / 3000 Points



## OFFICIAL TOURNAMENT SCORESHEET

<b>SHUFFLE</b>	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6
<b>Draw Order (NAME)</b>						
Player Total	<b>3000</b>	<b>3000</b>	<b>3000</b>	<b>3000</b>	<b>3000</b>	<b>3000</b>
Game #1 300						
Game #2 300						
Game #3 300						
Game #4 300						
Game #5 300						
<b>SHUFFLE</b>	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6
<b>Draw Order (NAME)</b>						
<b>Player Total</b>						
Game #6 500						
Game #7 500						
Game #8 500						

Game #9 500						
Game #10 500						
<b>SHUFFLE</b>	<b>Player 1</b>	<b>Player 2</b>	<b>Player 3</b>	<b>Player 4</b>	<b>Player 5</b>	<b>Player 6</b>
<b>Draw Order (NAME) Player Total</b>						
Game #11 1000						
Game #12 1000						
Game #13 1000						
Game #14 1000						
Game #15 1000						
<b>SHUFFLE</b>	<b>Player 1</b>	<b>Player 2</b>	<b>Player 3</b>	<b>Player 4</b>	<b>Player 5</b>	<b>Player 6</b>
<b>Draw Order (NAME) Player Total</b>						
Game #16 2000						
Game #17 2000						
Game #18 2000						
Game #19 2000						
Game #20 2000						
<b>SHUFFLE</b>	<b>Player 1</b>	<b>Player 2</b>	<b>Player 3</b>	<b>Player 4</b>	<b>Player 5</b>	<b>Player 6</b>
<b>Draw Order (NAME) Player Total</b>						
Game #21 4000						
Game #22 4000						

**WHEN ONLY TWO PLAYERS REMAIN – THE STAKES ARE “ALL – IN”**

When the lowest player has less than the table stakes, then the stakes are equal to the amount Of the Lowest Player’s Total --- He is “All In” until his Total equals the stakes or he is out!

Game #23						
Game #24						
Game #25						
Game #26						
Game #27						
Game #28						
Game #29						
Game #30						

**WINNER** 1<sup>ST</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_  
 2<sup>ND</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_  
 3<sup>RD</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_  
 4<sup>TH</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_  
 5<sup>TH</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_  
 6<sup>TH</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_

LOCATION \_\_\_\_\_ WEEK # \_\_\_\_\_ DATE \_\_\_\_\_

*created by  
 Larry Giles ©2008*



**Universal Adapter**



**Piezoelectric Fiber**



**XTC Ferrule**

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# DIAMOND RING GAME 10 BALL

Express Game

*Larry Giles 407-446-1333*



*“Taking it to the streets of Central Florida!”*

SHUFFLE	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6
<b>Draw Order (NAME)</b>						
<b>Player Total</b>	<b>2000/3000</b>	<b>2000/3000</b>	<b>2000/3000</b>	<b>2000/3000</b>	<b>2000/3000</b>	<b>2000/3000</b>
Game #1 300						
Game #2 300						
Game #3 300						
SHUFFLE	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6
<b>Draw Order (NAME)</b>						
<b>Player Total</b>						
Game #4 500						
Game #5 500						
Game #6 500						

<b>SHUFFLE</b>	<b>Player 1</b>	<b>Player 2</b>	<b>Player 3</b>	<b>Player 4</b>	<b>Player 5</b>	<b>Player 6</b>
<b>Draw Order (NAME)</b>						
<b>Player Total</b>						
Game #7 1000						
Game #8 1000						
Game #9 1000						
<b>SHUFFLE</b>	<b>Player 1</b>	<b>Player 2</b>	<b>Player 3</b>	<b>Player 4</b>	<b>Player 5</b>	<b>Player 6</b>
Draw Order (NAME)						
Player Total						
Game #10 2000						
Game #11 2000						
Game #12 2000						
<b>SHUFFLE</b>	<b>Player 1</b>	<b>Player 2</b>	<b>Player 3</b>	<b>Player 4</b>	<b>Player 5</b>	<b>Player 6</b>
<b>Draw Order (NAME)</b>						
<b>Player Total</b>						
Game #13 4000						
Game #14 4000						

**WHEN ONLY TWO PLAYERS REMAIN – THE STAKES ARE “ALL – IN”**

When the lowest player has less than the table stakes, then the stakes are equal to the amount Of the Lowest Player’s Total --- He is “All In” until his Total equals the stakes or he is out!

**WINNER** 1<sup>ST</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_  
2<sup>ND</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_  
3<sup>RD</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_  
4<sup>TH</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_  
5<sup>TH</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_  
6<sup>TH</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_

LOCATION \_\_\_\_\_ WEEK # \_\_\_\_\_ DATE \_\_\_\_\_

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# DIAMOND RING GAME 10 BALL SEVEN PLAYER SCORESHEET



Created by:  
Larry Giles – BCA Certified Instructor

SHUFFLE	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6	Player 7*
<b>Draw Order (NAME)</b>							
<i>Player Total</i>	<b>3000</b>	<b>3000</b>	<b>3000</b>	<b>3000</b>	<b>3000</b>	<b>3000</b>	<b>3000*</b>
Game #1 <b>300</b>							
Game #2 <b>300</b>							
Game #3 <b>300</b>							
Game #4 <b>300</b>							
Game #5 <b>300</b>							
SHUFFLE	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6	Player 7*
<b>Draw Order (NAME)</b>							
<b>Player Total</b>							
Game #6 <b>500</b>							
Game #7 <b>500</b>							
Game #8 <b>500</b>							
Game #9 <b>500</b>							
Game #10 <b>500</b>							

<b>SHUFFLE</b>	<b>Player 1</b>	<b>Player 2</b>	<b>Player 3</b>	<b>Player 4</b>	<b>Player 5</b>	<b>Player 6</b>	<b>Player 7*</b>
<b>Draw Order (NAME)</b> <i>Player Total</i>							
Game #11 <b>1000</b>							
Game #12 <b>1000</b>							
Game #13 <b>1000</b>							
Game #14 <b>1000</b>							
Game #15 <b>1000</b>							
<b>SHUFFLE</b>	<b>Player 1</b>	<b>Player 2</b>	<b>Player 3</b>	<b>Player 4</b>	<b>Player 5</b>	<b>Player 6</b>	<b>Player 7*</b>
<b>Draw Order (NAME)</b> <i>Player Total</i>							
Game #16 <b>2000</b>							
Game #17 <b>2000</b>							
Game #18 <b>2000</b>							
Game #19 <b>2000</b>							
Game #20 <b>2000</b>							
<b>SHUFFLE</b>	<b>Player 1</b>	<b>Player 2</b>	<b>Player 3</b>	<b>Player 4</b>	<b>Player 5</b>	<b>Player 6</b>	<b>Player 7*</b>
<b>Draw Order (NAME)</b> <i>Player Total</i>							
Game #21 <b>4000</b>							
Game #22 <b>4000</b>							
<p><b>WHEN ONLY TWO PLAYERS REMAIN – THE STAKES ARE “ALL – IN”</b>  When the lowest player has less than the table stakes, then the stakes are equal to the amount of the Lowest Player’s Total --- He is “All In” until his Total equals the stakes or he is out!</p>							
Game #23 _____							
Game #24 _____							

Game #25 _____							
Game #26 _____							
Game #27 _____							
Game #28 _____							
Game #29 _____							
Game #30 _____							

**WINNER** 1<sup>ST</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_

2<sup>ND</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_

3<sup>RD</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_

4<sup>TH</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_

5<sup>TH</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_

6<sup>TH</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_

7<sup>TH</sup> PLACE \_\_\_\_\_ Points \_\_\_\_\_

LOCATION \_\_\_\_\_ WEEK # \_\_\_\_\_ DATE \_\_\_\_\_

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## **PLAYER RATINGS**

**AAA** SL 14 and 15 Pro Level Players and Top Ranked Amateurs. Not allowed to compete in Session Championships for the Prize Funds. May play in weekly AA Tournaments at the approval of the other players as a guest.

**AA** Top Level players. Amateur Skill Levels 12 - 13, Semi Pro – Tournament Players. Includes APA 9 Ball 8's and 9's. Finishes in the money. Known in billiard circles.

**A** Skill Level 10's and 11's. APA 9 Ball Skill Level 6 and 7's.  
Consistent runout player. The League Standard for a good amateur player.

**B** Skill Level 7 - 9's. APA 9 Ball Skill Level 4's, 5's, and 6's. A good player but not a consistent runout player.

**C** Skill Level 6 and below. APA 9 Ball Skill Level 1's, 2's, and 3's.  
Includes Juniors who are not otherwise rated, beginners, and unrated ladies.  
Seldom wins, always plays, runs a couple of balls and makes a good shot every once in awhile. Doesn't make it in the top 6 of the points leaders.